**Discussion Questions on Mark’s Story**

**In a pair discuss the following questions and write your answers. You may discuss with other pupils or a parent/carer.**

**You may submit one set of answers between a group of 2 pupils or between one pupil and one adult. A parent/carer may write or type the answers for you.**

 1. In the story, Steve tells Mark he has downloaded Deal or Death 2. What is Deal

or Death 2?

2. Although Deal or Death is an exciting game that lots of young people like to play,

some adults think it’s a bad idea for children to play games like this. Why do

you think that might be?

3. Steve says he downloaded Deal or Death 2 from the Internet.

(a) How much did he pay for it?

(b) Do you think that amount was cheap or expensive for a computer game?

(c) Why do you think it cost this amount?

4. Mark admits he became addicted to Deal or Death 2.

(a) What do you think it means when people say that they are ‘addicted’ to

something?

(b) Write down 4 of the things which he says happened to him because he played

the game for such long periods at a time.

5. Mark had to write an essay on “The Life of Shakespeare”

(a) Why did Mark decide to copy the Shakespeare essay from the internet, rather

than write it himself?

(b) Explain what Mark does to write the essay.

(c) How does his teacher know that the essay was not written by Mark?

(d) Do you think it is okay for pupils to copy other people’s work and ideas from the

internet? Give a reason for your answer.

6. Mark was taken to a web page advertising Deal or Death 3.

(a) Do you think the Deal or Death 3 web site that Mark saw was a proper web site? Say

Why.

(b) Explain what Mark did when he went to the page.

(c) What would you have advised Mark to do instead?

7. Why did Mark decide to use his Mum’s credit card to pay for the download? Do you

think this was a good idea?

8. Why did the police get involved?

9. Why do you think Mark didn’t own up when his Mum told him that the police had been

in touch?

10. Why did Mark’s mum take his computer away?

11. What do you think Mark should do now?